

CALIFORNIA STATE SCIENCE FAIR 2009 PROJECT SUMMARY

Name(s)

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Project Number

J1513

Project Title

Playing with Fire: Fabrics in Flames

Abstract

Objectives/Goals

I did this project to see which fabrics are safe or unsafe and why by measuring how fast they burned in relation to their physical properties.

Methods/Materials

Materials:

- 1. Different types of fabrics; 2. Burner; 3. Thermometer; 4. Micrometer; 5. Balance scale;
- 6. Stopwatch; 7. Graduaded cylinder; 8. Goggles; 9. Gloves; 10. Kiln shelf.
- 1. Take all flammables out of the burning area; 2. Check temperature (55˚F-60˚F); 3. Fill the burner with fluid until it is full; 4. Test burner; 5. Place the fabric sample on the burning stand; 6. Set the burner so it releases the right amount of gas to make a controlled flame; 7. Ignite the fire and start the timer; 8. Once the fabric catches on fire, stop the timer and throw the fabric into a bucket of water; 9. Record data; 10. Repeat steps 5-9 eleven more times; 11. Take average of 12 data points (or less if something goes wrong with some measurements # 10 is typical); 12. Repeat steps 3-10 burning each type of fabric.

Results

Bleached Harem Cloth burned the fastest, silk didn#t burn. Thickness, volume, and mass determined the ignition times. Weave density and fiber density didn't determine ignition time.

Conclusions/Discussion

My hypothesis was correct. If I were to do this again, I would use more samples and pay more attention to the possibility of fire retardants.

Summary Statement

I did this project to see which fabrics are safe or unsafe and why.

Help Received

My dad helped me graph the data; My mom helped me measure ignition times and buy equipment; My science teacher let me use his balance scale