



**CALIFORNIA STATE SCIENCE FAIR  
2005 PROJECT SUMMARY**

<b>Name(s)</b> <b>Yan Davtian</b>	<b>Project Number</b> <b>J1206</b>
<b>Project Title</b> <b>A Wheel Goes Far!</b>	
<b>Abstract</b> <b>Objectives/Goals</b> To test your eye-hand coordination. The purpose of my project is to create a computer program that tests people's eye-hand coordination and reaction to different environments and circumstances and help them improve. <b>Methods/Materials</b> I said dates that I had to finish one part of my project and another part the other day. So basically I took it step by step so I could see what mistakes I was doing along the way. The materials or material I used was a computer. <b>Results</b> The method i used resulted in very good outcomes because taking it step by step made it easier for me to find out what mistakes i made. <b>Conclusions/Discussion</b> My conclusion was that this game was a pretty good game to test your eye-hand coordination and maybe get better if played over and over again. I think it came out almost exactly how I wanted it.	
<b>Summary Statement</b> My project is about making you eye-hand coordination better after many tries of my game.	
<b>Help Received</b> Mr.Sen help me make the game Sam helped me with some problems	